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Nov 3 2006, 01:48 AM

Post #1



Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafa Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30

Str: 30/30

Exp: 13/30

Dandelion's Request, revised pRO Version The Demon King Morroc Quest

Legend:

Green - NPCs

Purple - choice answers

Dark Blue - reminders/important notes/special notes

Bold Italics - coordinates

* - personal notes/snippets

Items Needed:

1 Flame Heart (dropped by: Marduk - Sphinx lv 3, 4, 5; Kaho - Magma Dungeon lv 1; Panzer Goblin - Prontera field 11; Gajomart - Louyang Dungeon lv 3, Greenwood Guild Dungeon; Gig - Magma Dungeon lv 3; Ferus (Red) - Abyss Lake Dungeon 1, 2, 3; Eddga - Payon Forest 11, Greenwood Guild Dungeon)

1 Rough Wind (dropped by: Cruiser - Toy Factory lv 2; Breeze - Hugel Field 1, 4, 7; Acidus(Blue) - Abyss Lake Dungeon 2 & 3; Hunter Fly - Geffen Dungeon lv 1 & 3, GH Underprison lv 1 & 2, GH Churchyard, Hidden Temple 1 & 3; Wind Ghost - GH

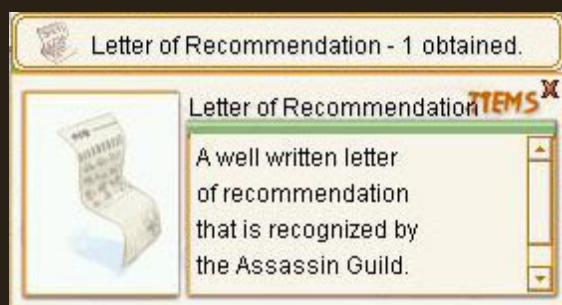
Staircase; Gryphon - Comodo Field 08, Umbala Field 03; Mistress - Mjolnir Field 04)

1 Mystic Frozen (dropped by: Marina - Byalan Dungeon 1 & 2; Swordfish - Byalan Dungeon 4 & 5; Marse - Byalan Dungeon 3; Obeaune - Byalan Dungeon 3; Marc - Byalan Dungeon 4; Deviace - Byalan Dungeon 5; Merman - Byalan Dungeon 3, 4, & 5, Beach Dungeon 1; Stormy Knight - Toy Factory lv 2; Hatii - Lutie Field)

1 Great Nature (dropped by: Stem Worm - Comodo Field 5, 6 & 8; Mjolnir Field 12, Umbala Field 01, Hidden Temple 3; Enchanted Soil - Louyang Field, Louyang Dungeon lv 1; Ferus(Green) - Abyss Lake Dungeon 1 & 3; Arclouse - Clock Tower B1F & B2F, Glast Heim Cave, GH Culvert 1, Pyramid B2F; Sting - GH Cave, GH Culvert 3; Stalactic Golem - Beach Dungeon 2; Gearth - Coal Mines 2 & 3, Ant Hell 1 & 2, Einbroch Field 4 & 6; Sandman - Sograt Desert 16 & 17, Comodo Field 8; Caterpillar - Valkyrie Guild Dungeon; Sleeper - Juno Field 6 & 11, Hugel Field 04)

Level Requirement: Base Level 60 and above

1. Find the respective NPC according to your job class to get your **Letter of Recommendation**



- a. For **Swordsman class** (Swordsman, Knight/Lord Knight, Crusader/Paladin) and **Novice class** (Novice and Super Novice) characters, look for the Izlude **Guildsman** NPC around 8 o'clock area at (**izlude 103, 106**).



- b. For **Acolyte class** (Acolyte, Priest/High Priest, Monk/Champion) characters, look for the Prontera **Nun** NPC at the Prontera Church entrance (**prontera 237, 313**).



c. For **Merchant class** (Merchant, Blacksmith/Mastersmith, Alchemist/Biochemist) characters and **Soul Linkers**, look for the Alberta **Guildsman** NPC at 6 o'clock area near the South Kafa at (**alberta 129, 59**).



d. For **Magician class** (Magician, Wizard/High Wizard, Sage/Scholar) characters, look for the Geffen **Academy Staff** NPC near the Geffen Tower entrance (**geffen 123, 109**).



e. For **Thief class** (Thief, Assassin/Assassin Cross, Rogue/Stalker) characters and **Star Gladiators**, look for the Morroc **A Girl** NPC at 6 o'clock area near the south exit at (**morocc 155, 56**).



*Letter of Recommendation is not given to Assassin and Assassin Cross classes. They just have to talk to the A Girl NPC. Well, that's what happened to my Assassin Cross >.<

f. For **Archer class** (Archer, Hunter/Sniper, Bard/Minstrel, Dancer/Gyp.sy) characters and **Taekwon Kid**, look for the Payon **Guildsman** NPC at the Archer Village entrance at (**payon 231, 323**).



2. Talk to the **Sharp-Looking Kid** named Jack with your **Letter of Recommendation** at the entrance of the building (Assassin Private Pub) at (**morocc 43, 108**).



3. Enter the building and look for the **Bar Master** at (**que_job01 82, 95**). Choose **Ask About Mission** then **Show Letter of Recommendation**.



4. You'll be asked to enter a secret room where Litheron is standing. Once inside, talk to **Tao** and choose **Ask about Mission**. She'll tell you to enter the room the the left.



5. Talk to **Valdes** (*que_job01 16 21*) and you'll be asked what type of job would you like to have. It's either: work as a hunter for **Dandelion Organization** or **Work as Mr. R's bodyguard**.

Set A: Dandelion Organization

A1. You'll receive a **Written Request(A)** from Valdes. After talking to him, talk to **Kidd**, the male assassin cross NPC to your left.



A2. Go back to the Pub and talk to **Kidd** (*que_job01 91 83*). The **Dandelion Member** will then tell you about your mission which involves Raiyan Moore.



Talk again to the Dandelion Member or to Kidd and you'll be asked to go Juno Library. Whether you choose **Why should we go there** or **Right, I understand!** Kidd will still ask you to visit the Juno Library to investigate and to meet him there.

A3. Proceed to Juno Library at 3 o'clock direction and look for the **Reading Girl** NPC named Yunia at **(yuno_in04 180 106)**.



Talk to her and choose **Do you know Raiyan Moore?** then choose either or [color=purple]**Where did he go?** during your conversation. Talk again to Yunia and she'll ask you to try reading Mr. Moore's journal on his desk upstairs.

A4. Go upstairs and look for the **Workbook** **(yuno_in04 175 129)**. As you are reading, Kidd will appear next to you and both of you will look through Mr. Moore's journal.



A5. Go back to the Pub in Morroc and talk again to **Kidd**. He and the **Dandelion Member** is discussing about the four directions in Morroc. Talk again to **Kidd** and he'll ask you to investigate the west part of Morroc.

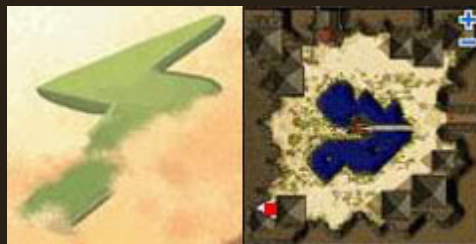
A6. Go to the Sphinx Map at 7 o'clock direction (***moc_fild19 21 33***) and look for the **Upturned Spot**. Go back to the Pub afterwards



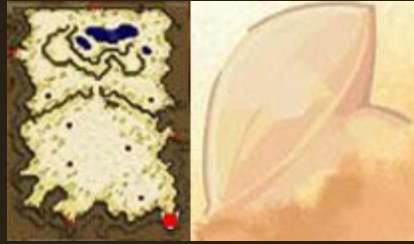
A7. Talk to **Kidd** again and you will be asked to stabilize the four elemental crests.

A8. Go to the following areas and have the following items to neutralize the crests:

A8.a. West of Morroc [Sphinx Map] (*moc_fild19 21 33*), 7 o'clock direction - 1 Great Nature



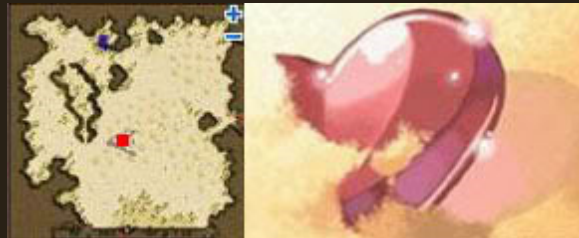
A8.b. South of Morroc (moc_fild12 280 36), 5 o'clock direction - 1 Flame Heart



A8.c. East of Morroc (moc_fild10 281 148), near the center - 1 Rough Wind



A8.d. North of Morroc (moc_fild07 192 166), center location - 1 Mystic Frozen



A8. Go back to **Kidd** after you stabilize the crests and he'll ask you to visit the historian at the Morroc Inn to find out more about the crests.

A9. Proceed to the Inn (**morocc 199 64**) and look for the **Assistant** NPC named Sephit. She'll tell you some information about Satan Morroc and Thanatos Tower.



A10. Go back to the Pub and talk to **Kidd**. The **Dandelion Member** will then buy you a drink. **Kidd** will then ask you if you have some information and the reason why the historian didn't want to talk to him. It turns out that the historian got scared of him /swt.

[]
Oh, that? I never got to
speak to the historian, but
I did talk to his assistant.
It turns out that you scared
him off by brandishing your
blades in front of him...

NEXT

[Kidd]
You gotta be kidding me!
I'm an Assassin! What am
I supposed to be doing if
not looking cool and totally
hardcore, huh? Damn babies...
So what else did you learn?

NEXT

Talk again to **Kidd** and you will be asked to investigate the Thanatos Tower.

[Kidd]

Yeah, yeah, I know. Okay, this is what we'll do. You go to Thanatos Tower and see if you can find those kids, Raiyan Moore, or concrete proof of Satan Morroc's existence.

NEXT



QUOTE

“

*NOTE:

Thanatos Tower = Juno City -> down -> right -> up -> up. Have at least **5 or more** people with you. Also bring an **equippable Level 4 weapon**. If possible, bring a Priest or a High Priest with you. If not, bring a lot of healing items and yggdrasil leaves. Don't forget your Teleport clip and/or Fly Wings. The place is teleport-enabled and you'll lose exp when you die so be careful. Also you can memo 1 field below hu_fld01.

1. Look for the **Tower Keeper** NPC named Gatei at **hu_fld01 140 163**. Pay 5,000 zenny to enter the tower.
2. Look for the **Guide** NPC named Ditze then ask about **Temporary Work Contract** then choose **Sure, I'd like to work for you**. Afterwards, choose **Yes** then **Sign** when asked to sign the contract. (If you are a temporary worker for the tower, you can now enter the Thanatos Tower for 3,000 zenny instead of 5,000 zenny).

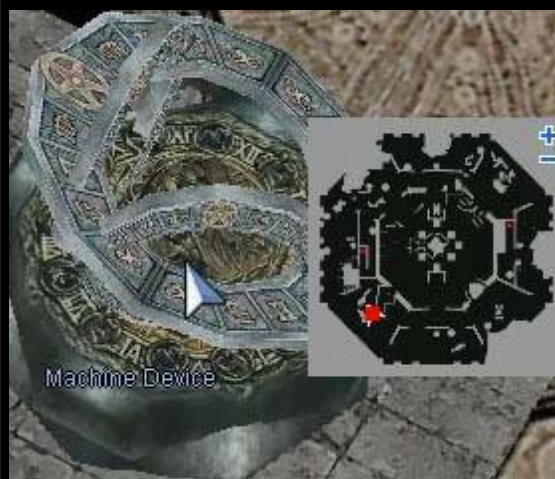


3. Go to the 2nd floor and look for the **Entrance Guide** NPC named Burler then choose **Excuse me...** then **Enter the 3rd Floor**. He will only gain you entry if there are 5 or more people within his vicinity, party or not, who are temporary workers

for the tower so don't forget to sign up with Ditze at the 1st floor.

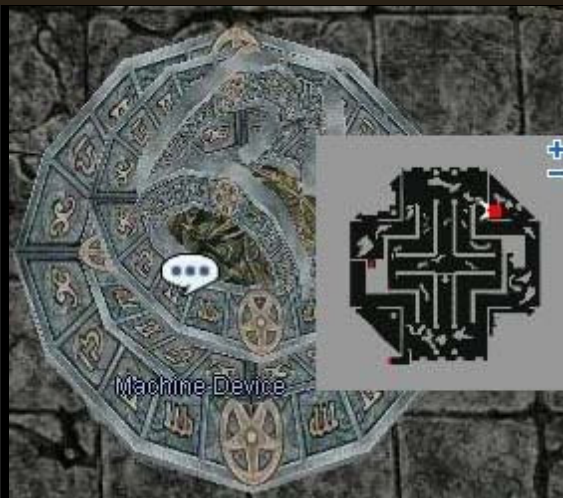


4. Once you are inside the 3rd floor, go to the 7 o'clock direction of the building at **tha_t03 67 70**.



Equip your level 4 weapon with you to break the mechanism. Now choose **Smash the Energy Field**. Now choose **Investigate Device** then choose **Read the Screen** and **Further Investigate Machine**. You'll receive a **Red Key** afterwards. *It is important that you **READ** first what is written else you have to repeat again.

5. Proceed to the 4th floor building and go to the 2 o'clock direction at **tha_t04 195 195**.



In this part, it is important that you have some patience because for some, this is the most frustrating part of the quest = the number-guessing game. You have to guess a combination of 3 different numbers from 1-9 without repetition and in sequence so good luck. If you want, you can practice the Number-Guessing game at Geffen near the South Kafa. After guessing the number correctly, choose **Read the Screen's Text** then **Investigate Monitor Storage**. Again, it is important that you **READ** what is written first or you have to repeat again.

*Go back to Morroc and report to Kidd (for mission A) or Lin (for mission B).

NOTE:

**Now, for those people who made a mistake in either 3rd and/or 4th floor, just sell the key (or keys) that you have to the NPC as you won't be able to investigate those devices if you have the respective keys with you. You cannot drop, trade, or store those keys. Afterwards, just go back to the tower and repeat the process on the 3rd or 4th floor. Just do not forget to read the log entries. [Don't be like me T_T. I didn't read the text at the 4th floor so I had to sell the Yellow Key at an NPC and I had to go back and investigate the 4th device again T_T.)

A11. After your adventure at the tower, report back to **Kidd** then choose **Yes, I did**. Now, Kidd, you and the Dandelion Member will have a conversation about Raiyan Moore and the missing children. Afterwards, Litheron will interrupt saying something about Lin's client. When asked, choose **Bodyguard, right?** Talk again to **Kidd** and he'll ask that you discuss this with Valdes.

A12. Proceed to the inner room on the left and you'll trigger a conversation between **Valdes** and **Kidd**.

[Kidd]

Damn it! I know you had to accept both Mr. R and the Dandelion Organization because we didn't know the truth beforehand, but does Lin know about this now?!

NEXT

[Valdes]

I doubt it. I only learned that Mr. R was the true kidnapper when you told me just now. But to sacrifice them in order to revive Satan Morroc... That's beyond evil.

NEXT

A13. Now proceed to the room opposite of Valdes' and you'll find Lin and Mr. R are both missing. Kidd is the only person there. Then you'll hear chanting, a sign that Raiyan Moore is trying to revive Satan Morroc. You will be asked to find where the voice is coming from. Once outside, go talk to **Kidd** again and you'll be asked to investigate the Morroc Castle.

A15. Proceed to the Morroc Castle and look for the **Man** NPC at (**moc_castle 40 20**). You will be warped to an unknown area after talking to him. [As you enter the castle, go to room on your left (character's point of view) then proceed downstairs. Just continue downwards and you'll find the man at the bottom right of your screen]



***NOTE:** Only one person at a time can be warped in this area so wait for your turn after the person inside is finished (that is, if several people are doing the quest at the same time).

A16. Just continue moving forward in this area. As you walk, there will be pop-up messages and you'll be in blind status until the message is finished. You'll also hear chanting of the ritual being performed.

[?????]

Sir, our investigation has
turned something up. Every
15 days, a carriage secretly
transports about 20 to 30
children into the castle.
However, they never come out...

NEXT

[?????]

Sorry, m'lord.
It's nothing, but
we'll take care of
it as soon as possible.
Shut up, children. Silence!

NEXT

Blood... is the currency...of the soul... Six more to go.

When you reached the end, about 3-4 Mummies will appear. The **Dandelion Member** (*que_job02 66 85*) will appear and he'll cast Meteor Storm to kill the Mummies. Now go talk to the **Dandelion Member** and proceed to a secret passageway to go to the ritual chamber. [Just point your cursor to the black area to find the way]

[Dandelion Member]

It took me a while, but
I gathered as many members
of Dandelion as I could. From
the looks of it, I wouldn't be
surprised if Satan Morroc was
almost unsealed by now...

NEXT

[Dandelion Member]

Kidd? He already
went in before any
of us. It sounds pretty
dangerous in there...

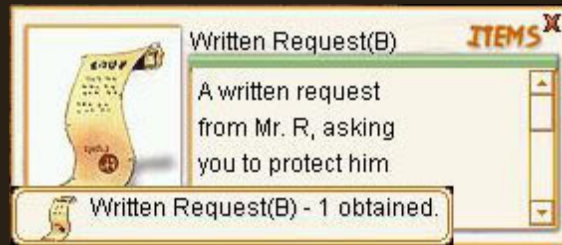
NEXT



A18. Talk to **Valdes**. It turns out that you stopped Satan Morroc's revival but Raiyan Moore has escaped. Valdes will then reward you with a **Wrapped Mask** plus some exp.



B1. You'll receive a **Written Request**(📜) from Valdes. After talking to him, talk to **Lin**, the female assassin cross NPC to the right.



B2. Proceed to the room to the right of Tao. Talk to **Lin** or **R** to trigger a conversation between them.



Talk again to **Lin** to discuss your mission objective. Whether you choose **Wait!** or **Won't they attack again?**, Lin will still ask you to find Yunia at the Juno Library.

B3. Proceed to Juno Library at 3 o'clock direction and look for the **Reading Girl** NPC at (**yuno_in04 180 106**).



Inquire about **Mr. R's Documents** then choose **May I?**.

B4. Return to **Lin** and **R** to give the documents. Talk again to **R** and he will request for you to return the balance of the elemental crests or artifacts. During the conversation, **Lin** will give you a hint to wait for her at the stairs.

[R. Moore]

Why don't you search West
Morroc first for one of the
elemental artifacts since it
is closer? It should be wear
the pyramids are located.

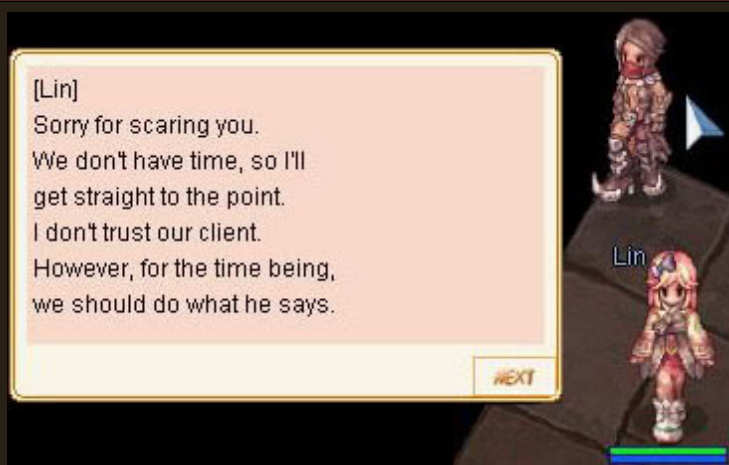
NEXT

[Lin]

I'm sorry that ~~WAIT~~ you've
got to do ~~FOR~~ this ~~ME~~ alone,
~~AT~~ but this situation can't
be ~~THE~~ helped. ~~STAIRS~~

CLOSE

B5. Upon your exit, **Lin** will appear at the stairs and will show her distrust about R.



B6. Go to the following areas and have the following items to strengthen the crests:

B6.a. West of Morroc [Sphinx Map] (moc_fild19 21 33), 7 o'clock direction - 1 Rough Wind



B6.b. South of Morroc (moc_fild12 280 36), 5 o'clock direction - 1 Great Nature



B6.c. East of Morroc (moc_fild10 281 148), near the center - 1 Mystic Frozen



B6.d. North of Morroc (moc_fild07 192 166), center location - 1 Flame Heart



B7. Go back to the Dandelion's hideout. As you descend the stairs, **Lin** will appear again and she'll ask you to visit the historian at the Morroc Inn to find out more about Satan Morroc.

B8. Proceed to the Inn (**morocc 199 64**) and look for the **Assistant** NPC named Sephit. She'll tell you some information about Satan Morroc and Thanatos Tower.



B9. Return to the hideout. **Lin** will appear again at the stairs. You'll tell her the information you've gathered from Sephit about the Thanatos Tower and Satan Morroc and will request not to tell anything about what you've found to Mr. R.

B10. Afterwards, proceed to the room where Lin and Mr. R are located. Talk to **Lin** or **Mr. R** and you'll be asked to investigate the Thanatos Tower. Talk again to **Lin** and she will ask **Mr. R** about the missing children, the Thanatos Tower and the crests. You can now go and investigate the Tower of Thanatos.

[R. Moore]
For the sake of my
research, I want you to
investigate Thanatos Tower.
Learn more about its origin
through any means possible. I
didn't want to say this, but...

NEXT



****See NOTE wrapped in a quote after A10 for the Thanatos Tower part.**

B11. After your tower adventure, go back to the hideout and **Lin** will appear at the stairs. You will report to her what you've found at the tower. Afterwards she will ask you to check on Mr. R.

[]
Well, I found some old log
entries about Satan Morroc.
They pretty much confirm that
Satan Morroc is real, and that
it's sealed under Morroc Castle.

NEXT

[]
The Rekenber Corporation
is also responsible for the
tower's reconstruction, and
they ultimately plan to repair
all twelve of its levels.

NEXT

B12. Proceed to Mr. R's room but will find it empty. Now go to the room opposite of Mr. R's and you'll find **Lin** and **Valdes** arguing about the two missions. Afterwards, a ritual will be heard to revive Satan Morroc.

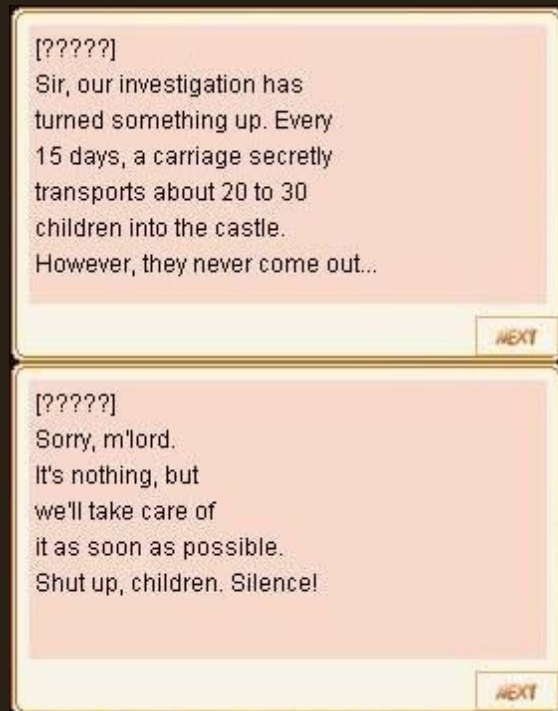
B13. Proceed to the Morroc Castle and look for the **Man** NPC at **(moc_castle 40 20)**.



You will be warped to an unknown area afterwards. [As you enter the castle, go to room on your left (character's point of view) then proceed downstairs. Just continue downwards and you'll find the man at the bottom right of your screen]

***NOTE:** Only one person at a time can be warped in this area so wait for your turn after the person inside is finished (that is, if several people are doing the quest at the same time).

B14. Just continue moving forward in this area. As you walk, there will be pop-up messages and you'll be in blind status until the message is finished. You'll also hear chanting of the ritual being performed.



Blood... Is the currency...of the soul... Six more to go.

When you reached the end, about 3-4 Mummies will appear. The **Dandelion Member** (*que_job02 66 85*) will appear and he'll cast Meteor Storm to kill the Mummies. Now go talk to the **Dandelion Member** and proceed to a secret passageway to go to the ritual chamber. [Just point your cursor to the black area to find the way]

[Dandelion Member]
I'm a member of the
Dandelion Organization,
and we've been trying to find
him. It turns out that we were
right about Moore: he's really
planning to revive Satan Morroc.

NEXT

[
Huh? What are you
talking about? Wait,
Raiyan Moore? Do you
mean Mr. R. Moore?
No! Then this means...

NEXT



B15. Once you're at the ritual chamber, a conversation will trigger and **Lin** and **Kidd** will have an argument about their clients. It turns out that R. Moore or Mr. R, is indeed Raiyan Moore and he plans to revive Satan Morroc.



He will summon monsters (Mummy) afterwards. The Dandelion Members will help you defeat them. **Kidd** will warp you back to the Assassin Private Pub hideout after defeating the monsters.

B16. Talk to **Valdes**. It turns out that you stopped Satan Morroc's revival but Raiyan Moore has escaped. Valdes will then reward you with a **Jewelry Box** and some exp.



[QUEST FIN]

QUEST REWARDS:

Experience Points

Wrapped Mask (work as a hunter for Dandelion Organization)

Jewelry Box (work as Mr. R's bodyguard)

**I used a Lv 91 Transcended 2nd class character in mission A and I received around 4% exp after completing the quest.

<=====||:.....>

REFERENCE GIDE:

[Dandelion Quest](#)

Salamat sa mga taong nakasama ku magquest sa tower habang ako ang pilot. Kina Dj__Double__B at sa ibang members ng SubSeven, Feitann, Evilbone etc. Thank you all 😊



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[\[Curse of Gaebolg\]](#) [\[Nameless Island Entrance Quest\]](#)
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 [konsensya](#)

Nov 3 2006, 01:49 AM

Post #2